Gather & convert Dante Controller logs

Here is the code used in the utility:

```
(* Gather Dante Controller logs into a file on the Desktop and convert
timstamps to a readable form
www.allthatyouhear.com | Please attribute this work if you share it, and
please report any bugs or issues you encounter
v1.0:
       15/07/19
                       Rich Walsh
v1.0.1: 15/07/19
                        Removed unneeded option to remove first line in awk
— tail is doing that
                    Corrected awk to use tab-delimited rather than comma-
delimited, not that it actually mattered
<>< Last tested with Dante Controller 4.1.0, MacOS 10.14.5 >>> *)
-- Declarations
property dialogTitle : "Gather & convert Dante Controller logs"
property the Explanation: "This no-frills utility will gather Dante
Controller logs from ~/Library/Logs/Audinate/ into a single file on the
Desktop, " & ¬
    "convert the timestamps into a more readable form and open the file.
You can also choose to process files from a different folder, but the
results may be unexpected if the folder doesn't contain raw log files from
Dante Controller."
-- Choose the folder
activate
set theChoice to button returned of (display dialog theExplanation with
title dialogTitle with icon 1 ¬
    buttons {"Cancel", "Choose folder...", "OK"} default button "OK" cancel
button "Cancel")
if the theChoice is "OK" then
    set sourceFolder to "~/Library/Logs/Audinate/"
else
    set sourceFolder to POSIX path of (choose folder with prompt "Choose
folder of Dante Controller log files to process: " default location path to
desktop)
end if
try
```

```
-- Merge the files and convert the timstamps
    do shell script "tail -n +2 -q " & sourceFolder & "DanteController-
[0-9]*.log | awk 'BEGIN { FS = \"\\t\" ; OFS = \"\\t\" } { cmd = (\"date -r)
\"substr($1,1,10)\" '\\''+%y-%m-%d %H:%M:%S'\\''\") ; cmd | getline
timestamp; close(cmd); $1=substr($1,11); print timestamp \".\" $0 }' >
~/Desktop/Dante Controller logs.log"
    -- Open the file
   do shell script "open ~/Desktop/Dante_Controller_logs.log"
on error theError number errorNumber
   if errorNumber = -128 then return
   display alert dialogTitle & ": Unexpected Error" message "Error number "
& errorNumber & ": " & theError as critical buttons {"OK"} default button
"0K"
end try
```

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Last update: 2021/03/23 13:31

